

## Product datasheet

# Transparency – Design Lacquer Random – Design by Bertram Beerbaum



### Product information

Flush interior doors with a factory finished lacquered surface and invisible magnetic closure (Magnetec) . Random doors are manufactured in our factory where modern technology is combined with traditional craftsmanship. The doors are designed for rooms with relative humidity of 30% - 55%. Random doors are supplied together with one of the Bod'or doorframes, sliding systems or pivot systems.

### Door systems

Cube interior doors are supplied together with one of the following doorframe systems, sliding systems or pivot system..

Cube Doorframe: Cube on the wall, Cube flush with the wall with 6 mm or 12 mm shadow gap (also reverse) , Cube SF, Undercover 25 (also Reverse)  
Sliding system Ceiling\*, Cube in the wall\*  
Pivot System\* TURN\*

\*Random doors with a sliding or pivoting system may result in a different optical image

### Hardware

Transparency doors are supplied including all hardware depending on the chosen door system  
Hinged doors are supplied including invisible magnetic closure (Magnetec).

### Surface finish

Premium Silk Lacquer Basis (RAL 9001/ RAL 9010/ RAL 9016) or Color Collection  
Premium Silk Lacquer other colours RAL/ NCS/ Sikkens  
Supermatt Basis (black or white) or Color Collection

All available finishes can be found on <https://www.bodor.eu/producten/transparency-design-lacquer-random/>

### Glass types

Clear glass (Standard) Parsol Grey glass  
Parsol Bronze glass

### Door height

Minimum and maximum door height is depending on chosen door system.  
Hinged doors up to 3000 mm door height as a standard

### Door width

Minimum and maximum door width is depending on chosen door system.  
Hinged doors up to 1235 mm door width as a standard

### Handing hinged doors

Standard

Reverse is not possible with this transparency door

See drawing handing hinged doors.

### Installation

See installation manual and installation video

### Care instructions

See *care instructions Bod'or doors*