

## Transparency – Design Lacquer

### Eduard 3 – Design by Eric Kuster



#### Product information

Flush interior doors with a factory finished lacquered surface and invisible magnetic closure (Magnetec) . Eduard 3 doors are manufactured in our factory where modern technology is combined with traditional craftsmanship. The doors are designed for rooms with relative humidity of 30% - 55%. Eduard 3 doors are supplied together with one of the Bod'or doorframes, sliding systems or pivot systems.

#### Door systems

Transparency doors are supplied together with one of the following doorframe systems, sliding systems or pivot system..

Cube Doorframe: Cube on the wall, Cube flush with the wall with 6 mm or 12 mm shadow gap (also reverse) , Cube SF, Undercover 25 (also Reverse)  
 Sliding system Ceiling\*, Cube in the wall\*  
 Pivot System TURN\*

\*Eduard doors with a sliding or pivoting system may result in a different optical image

#### Hardware

Transparency doors are supplied including all hardware depending on the chosen door system  
 Hinged doors are supplied including invisible magnetic closure (Magnetec).

#### Surface finish

Premium Silk Lacquer Basis (RAL 9001/ RAL 9010/ RAL 9016) or Color Collection  
 Premium Silk Lacquer other colours RAL/ NCS/ Sikkens  
 Supermatt Basis (black or white) or Color Collection

All available finishes can be found on <https://www.bodor.eu/producten/transparency-design-lacquer-eduard-3/>

#### Glass types

Clear glass (Standard) Parsol Grey glass  
 Parsol Bronze glass

#### Door height

Minimum and maximum door height is depending on chosen door system.  
 Hinged doors up to 3000 mm door height as a standard

#### Door width

Minimum and maximum door width is depending on chosen door system.  
 Hinged doors up to 1235 mm door width as a standard

#### Handing hinged doors

Standard

Reverse is not possible with this transparency door

See drawing handing hinged doors.

#### Installation

See installation manual and installation video

#### Care instructions

See *care instructions Bod'or doors*